



Games: Let the games begin!

What's involved in planning a games tournament?

Topic Overview

Year 4 will investigate different board games and their rules

They will start the unit by organising an inter-year 4 tournament to understand how and what needs to be considered when planning events.

They need to take on a role within the organisation of the tournament.

How it teaches 'Community'

- Understand preferences of others in their family community to organise an event designed for a target audience.
- What part they play in the organisational community?

How it teaches 'Identity'

- Taking on a role in the organisation that plays to their strength
- Knowing themselves and what strengths they have to offer to organisation

How it teaches 'Connections'

- Learning from other tournaments for ideas e.g. football tournaments
- Thinking about different gameshows for scoring options

Project Finale

A board games tournament run by the children, for themselves and their families to take part in.

They will need to consider:

- Room layout
- Refreshments
- Timings
- Scoring

Literacy links

- Promotional language through persuasion
- Instructional text
- Explanation text

Numeracy links

- Scoring options
- Analysing results using graphs
- Interpreting data and draw a conclusion

Other subject links

- ICT/Design: Children will design marketing and promotional items e.g. floor plan, tickets, posters, menus etc
- PE: Sports tournaments